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Kirill Kalinkin

FRONTEND DEVELOPER

CORE TECHNOLOGIES

- JavaScript | TypeScript | React | React Native | Next.js
- GraphQl | REST API | Apollo CLient
- Redux | Redux Toolkit | Zustand
- Architecture: FSD(Feature-Sliced Design)
- CSS modules | Scss/Less | Material UI
- Vite | Webpack | EsLint | Jest | RTL
- Three.js | R3F

WORK EXPERIENCE

CODUP – Frontend Developer(full time)

November 2023 - Present

- Designed architecture and developed web applications for EdTech and MedTech domains
- Implemented Feature-Sliced Design (FSD) architecture resulting in:
 - Improved codebase scalability
 - Clear separation of concerns between layers
 - Streamlined development and maintenance processes
- Engineered performance optimizations:

- Implemented code splitting and lazy loading to optimize the Critical Rendering Path, significantly reducing bundle size and improving page load performance

– Improved React component rendering, enhancing performance metrics and $\ensuremath{\mathsf{UX}}$

- Optimized client-server interaction via Apollo Client
- Integrated TypeDoc for project documentation, streamlining new employee onboarding
- Migrated from Redux to Zustand, reducing boilerplate and improving code maintainability
- Task estimation, decomposition and delegation for 3+ developers
- Conduct code reviews
- Perform technical interviews for frontend developer positions

ISCO - Frontend Developer(full time)

October 2021 - November 2023

- Developed projects both from scratch as sole frontend developer and in team environments
- Full-cycle development of 5+ web applications (CMS, ERP system, image annotation software, admin panels and landing pages) and one mobile app using React, React Native, Next.js, GraphQL
- Initiated and executed migration from React to Next.js resulting in:
 - 30% FCP improvement
 - 50%+ LCP improvement
 - CLS reduction to 0.07
- Refactored legacy projects for better maintainability and scalability:
 - Led TypeScript migration for enterprise ERP system, reducing runtime errors by 30% and accelerating feature development through improved code maintainability.
 - Decomposed components following DRY, SOLID, KISS principles
- Implemented responsive layouts from Figma designs using CSS Modules, Sass
- Developed applications without designs using Material UI components
- Communicated with clients to define business logic and technical requirements
- Created technical specifications for backend developers

Orgenergostroy (JSC OES) - Lead Specialist, Engineering Survey Department

May 2019 - September 2021

• Developed and maintained Environmental Management System (EMS)

LANGUAGES

English: B2 Russian: Native

EDUCATION

RGGRU, |Bachelor's Degree (Incomplete Master's) | 2012 - 2018